

North Carolina District 2 Little League Junior League Baseball Interleague Local Rules for 2024



Games will be played under official Little League rules and regulations with these local rules and clarifications.

Players: May be ages 12, 13 and 14.

Coaches: There must be an adult in the dugout at all times. A team cannot have two adult base coaches if there is no adult in the dugout (Rule 4.05b).

Equipment: Cleats may be plastic, rubber, or steel. Metal cleats are not allowed on temporary mounds.

Time Limit/Curfew: Time limit for single-scheduled games is 2.5 hours. (No new inning.) Time limit for games being played as part of a doubleheader is two hours. Friday and Saturday games will have a curfew of 10:30 pm. All other games will have a curfew of 9 pm. No inning can start after the designated curfew times. The chief umpire should keep official time at home plate. An inning must continue if it begins before curfew. If a game is tied at the time of curfew, the continuation of that game will need to be scheduled by the representatives of each league involved.

Single Games and Doubleheaders: All single games are 7 innings. Doubleheaders will be played in the following manner: 1st game will be 5 innings and 2nd game will be 5 innings. Host league will be home team in game 1 and visitor in game 2. Host league provides game balls and umpires for both games.

Local Option for Rule 4.10e: The 15 run rule and 10 run rules are in effect. Note that the 15 run rule applies after 4 innings if the visiting team is ahead and 3 ½ innings if the home team is ahead. The 10 run rule applies after 5 innings if the visiting team is ahead and 4 ½ innings if the home team is ahead.

Batting Order: All players present shall be in the batting order (continuous batting order) for the entire game (rule 4.04). Free defensive substitution as per rule 4.04.

Pitching Rules:

Balks will be enforced during all games. There are no warnings.

Rule 3.03c "A pitcher remaining in the game, but moving to a different position, can return as a pitcher any time in the remainder of the game, but only once in the same inning as he/she was removed." Interpretation for continuous batting order: If the pitcher does not take or remain in a defensive position, they may not reenter the game as a pitcher.

Pitchers playing in multiple divisions: pitch count travels with the pitcher. All rest requirements (regulation VI) apply regardless of division they pitch in.

Rule 6.02c is enforced: After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat except for instances outlined in the rule book.

Regulation XIV(b) Requires the on-deck batter to be positioned in the on-deck circle closest to their dugout in the Intermediate, Junior, and Senior divisions.

Rule 2.00, 3.04, and 7.14 – For the Regular Season, allows a local league to implement a courtesy runner for the pitcher and/or catcher of record when there are two (2) outs during the Regular Season. Because continuous batting order is used, the "courtesy runner" must be the player in the batting order who made the last out. See 7.14(b).

Pool Players: We will follow the Little League Regulation V. (Pool players must be noted in the line up and be pointed out at the plate meeting before the game starts. Pool players cannot pitch but can play any other position, bat anywhere in the lineup and must play at least 9 consecutive outs and bat once).